

Extra resources:

- http://www.vcaa.vic.edu.au/documents/vce/ visualcomm/technical_drawing_specifications.pdf
- http://www.slideshare.net/nyioq/orthographicprojection

Why do we have orthogonal drawings?

- Technical drawings are based on a set of standards that have been globally agreed upon by the International Standards Organisation (ISO).
- Designers often use this process for the design and manufacture of products as it gives the manufacturer all the information they would need to make a product.

Why do you think this would be important?

Setting up your drawing

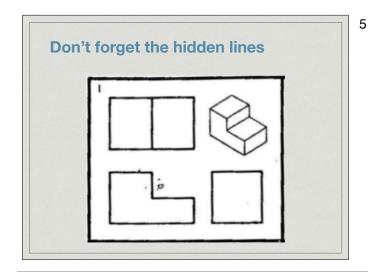


- Vertical or horizontal orientation
- 40mm up from the border, as well as out
- Use a light pencil so marks can be erased easily
- Universal Third-Angle Projection symbol
- All measurements are to be in mm
- Draw your **front view first**, then use your projection lines to draw the other views
- Front view is the side of the object that reveals the most detail
- As many views as necessary to accurately depict the object, in most cases there are only 3.

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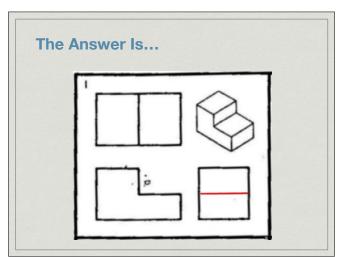


- 4 Rough sketch up of nearby object on the whiteboard.
 - What view would be the front view?
 - How would I line up my top and side view?
 - Centre lines?

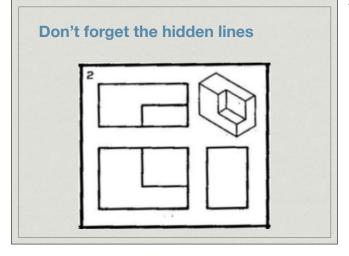


Any suggestions?

* Answer on next slide.

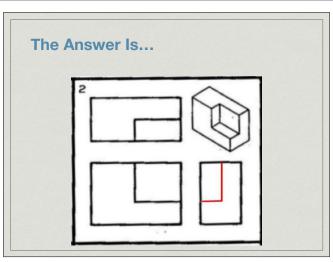


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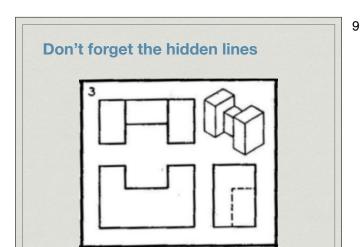


Ask for a volunteer to come up and try.

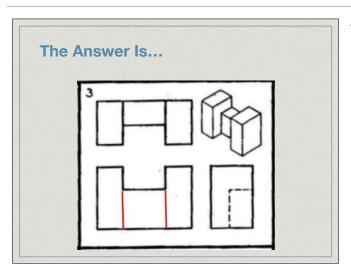
* Answer on next slide.



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* Answer on next slide.



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Key points to remember

- * Sketch it out first
- * Front view first
- Vertical or horizontal orientation
- Don't forget your hidden lines
- Remember to leave space for your dimensions
- * Scale if necessary

DUE. End of class next Monday

11 Any questions before we start?

References

- https://jmcintyre.wikispaces.com/file/view/
 1.%20lsometric Drawings compressed.jpg/
 361137964/960x727/1.%20lsometric Drawings compressed.jpg
- http://www.gr8lessons.com/files/Ortholso.pdf

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